

Royal game of Ur

The game of Ur is a dice game for two players. Every player has five playing pieces, usually stones. The dice are four tetrahedrons with two marked corners each. Alternatively, coins or marked plates can be used. Goals of the game is to get all five own pieces through the board before the opponent does.

The game is played on a board as pictured. All pieces start outside the board. The players take turns and the pieces have to follow along the marked paths.

Each turn, the player throws all four dice and moves one piece according to the marked corners 0 to 4 tiles.

If the piece finishes on a marked tile, the player gets another turn.

A tile is only to be occupied by one piece at a time. A piece can't land on a tile occupied by a friendly piece, however if a piece finishes moving on a tile with an opposing piece, this piece is removed and has to start over. While sitting on a marked tile it's not possible to get bumped.

At the end of the board the pieces have to leave it flush – so if standing on the last tile only a 1 can be used to leave the board.

If a player has no legal moves he has to sit the turn out.

The player who leads all his pieces through the board first wins.

